## STUDY GUIDE JULY 2014

Attached are mechanics questions. The answers when available will be the page number of the NEW manual now available on line at GHSA.net. Cannot reference a rule. Obviously the goal is that everyone will read the manual. There are a few new mechanics this year but fundamentally we are similar to last year. As the rules change so must mechanics to cover them. So delve into the manual and let's get ready for the season.

## 1. The GHSA overtime procedure must be used to decide a contest between any two teams of the same classification. True Pg 5

- 2. By GHSA procedure the winner of the coin toss prior to overtime starting may decide being on offense, defense or which end of the field will be used for play. True Pg 6
- 3. Unused time outs during regulation second half may be carried over into overtime period. False Pg  $\,^6$
- 4. Time outs called between periods will be charged to the succeeding period. True Pg 6
- 5. All possessions will start at the 15 yard line unless modified by penalty. True  $\,^{\,}$ Pg  $\,^{\,}$ 7
- 6. Two point tries are required in the third overtime period and beyond. True Pg 7
- 7. All GHSA games between schools of any classification must end by 11:30 PM. False Pg 9
- 8. For schools of different classifications the game may be played to completion past the 11:30 PM curfew if the curfew happens during overtime. True Pg 9
- 9. Bean bag use to mark the spot where a ball carrier lost possession on a fumble is appropriate. True Pg 15
- 10. On the Referee's pre-snap check list before EVERY play is the status of the game clock. True Pg 32
- 11. The Referee has responsibility for the runner until he crosses the LOS. True Pg 32
- 12. The Referee should always signal release to the Umpire who is standing over the center and allow him to safely obtain his position prior to putting the ball in play during a no huddle offense. True Various Pages
- 13. Initial reads for the Referee are the offside tackle, for the Umpire the center and both guards and for wing officials the offensive tackle to their side. True Various Pages
- 14. Wing officials should count offensive players on the LOS to their side of the center. If three players a clinched fist signal at belt level should be used. True Pg 36
- 15. On punts the Umpire should line up at normal depth of 6-9 yards. True Pgs 38-39
- 16. On punts both wing officials HOLD the LOS at the snap and the official opposite the Referee will retreat into the backfield to assist the Referee on errant snaps. True Pg 39
- 17. On ALL PUNTS Deep officials should brief or remind the receivers of the method of calling a proper fair catch even if they have done this several times during a game. True Pg 39

- 18. Wing officials have responsibility for players in motion moving away from their position. False Pg 37
- 19. On pass plays to the sideline between Deep and Wing officials the Wings have primary responsibility for judging the catch and the Deep officials have primary responsibility for the location of the feet of the receiver.  $_{True\ Pg\ 36}$
- 20. On plays inside the ten yard line going into the defensive team's end zone, the Umpire has primary responsibility for passer past the LOS and for ineligible players downfield. True Pg 38
- 21. The Referee has primary responsibility for the goal line on a free kick and to determine if a touchback has happened. True Pg 38
- 22. On plays inside the ten yard line going into the defensive team's end zone, the Wings have primary responsibility for the dead ball spot and must beat the play to the goal line in all cases. True Pg 41
- 23. New kickoff mechanics require the Umpire to be positioned at K's free kick line on the sideline and he is responsible for both the free kick line of K and the new run up restrictions. True Pg 41
- 24. The Referee is responsible for the correct number of kicking team members on each side of the kicker from the ready for play whistle until the kickoff. True Pg 43
- 25. Wing officials' primary responsibility is to determine action at or near the pylon at the intersection of the goal line and sideline when the snap is from at or inside the 10 yard line. True Pq 43